

# EEL 358

- Lecture Schedule:
  - Tuesday (III 336, 10:00-10:55 Hrs)
  - Wednesday (III 336, 10:00-10:55 Hrs)
  - Friday (III 336, 10:00-10:55 Hrs)

Course Website: <u>http://web.iitd.ac.in/~ajaykr/eel358/main.htm</u>

- Lecture materials
- Assignments, Solutions
- Online References and Links

Teaching Assistance:

- Mr. XYZ
- Email: abc @jkl.com

# Who Am I? My Research Interests: Computer Vision, Pattern Recognition

- Biometrics and Vision-based Industrial Inspection
- Electrical Engineering
- Office: 202 Block II
- Email: ajaykr@ieee.org
- Office hours: by <u>appointment</u> via email



### **Course Outline**

#### Objectives

To introduce the major concepts of operating system design;

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- To study the detailed operation of various components of an operating system;
- To gain some hands-on experience on operating system concepts.

### **Course Outline**

#### Textbooks and References

 A. Silberschatz, P. Galvin, and G. Gagne, <u>Operating System</u> <u>Concepts</u>, 7<sup>th</sup> Edition, John Wiley & Sons, 2005.



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Need 7<sup>th</sup> Edition?

- Not necessarily, but has new material that may be covered
- Completely reorganized
- Lectures may include readings from both 6<sup>th</sup> and 7<sup>th</sup> edition

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 W. Stallings, <u>Operating Systems</u>, 5<sup>th</sup> Edition, Prentice Hall International Editions, 2005.

## EEL 358

- A conceptual and "thinking" course
  - Not an easy course
  - Expect to work hard
- A fundamental computer science course
  - Must know if you claim to be a computer scientist
  - Must know if you want to be a good programmer and designer

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Essential for many follow up materials

### **Course Contents**

- Introduction
- Operating Systems Structure
- Processes & Threads
  - Process Description and Control, Threads
- Concurrency
  - Mutual Exclusion and Synchronization
  - Deadlock and Starvation
- Memory
  - Memory Management
  - Virtual Memory
- Scheduling
  - Uniprocessor Scheduling
- Input/ Output and Files
  - I/O Management and Disk Scheduling
  - File Management

#### **Course Prerequisite**

- CSL101 or CSL102
  - Need to know C and UNIX; but if not, assume that you can learn quickly → without any excuse
  - UNIX programming environment
  - Good programming skills
  - Translate pseudo-codes into codes
  - Speedy review in the 1<sup>st</sup> week
- > CSL201
  - Not essential
  - Recommended to be taken concurrently
- Basic mathematical skills
  - Solving recursive equations, manipulation of symbols, etc.
- Computer architecture
  - Basic data structures, computer organization, memory access, etc.

#### Lecture Format

- Slides and transparencies
- Illustrative examples
  - Supplement the slides and transparencies
- Lectures
  - Come regularly
  - It is your responsibility to catch up your missed lectures with your friends
- Assignments
  - No Tutorials!
  - Important exercises to supplement the lectures
- Programming assignments
  - More rigorous problems to consolidate your knowledge

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### Grading Scheme (Tentative)

- 5 Programming assignments
  - **20%**
  - Done and handed in individually
  - Electronic submission through CASS (Course Assignment Submission System). Details will be announced later.
- 5 Unannounced quizzes
  - 10% (2% each)
  - No make up quizzes will be given
  - Will cover material in assigned readings from Silberschatz and

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- Material included in the lecture, closed-note and closed-book
- Minor I and Minor II
  - 20% Each
  - Fall 2005, Dates will be announced later
- Major
  - **30%**

#### Homework and Programming Assignments

- Computing Account
  - Each student must have an UNIX account
  - Use this account for all demo
  - Maximum number of processes  $\rightarrow 50$ 
    - Your responsibility

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Ensure checks in your program (use ps –fs)

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#### Homework and Programming Assignments

- Written homework
  - Due by time specified
  - Contact TAs directly for re-grades
  - Re-grade requests will only be entertained within 2 days after the homework are handed back
  - Late policy: 20% reduction, allows only one day late.
- Programming assignments
  - Submission using CASS: to be announced later
  - Late policy : 20% reduction, allows only one day late.
  - Run on PC



- Individually done
- Closed-book, closed-notes
- No early or late examination
  - Unless under very unusual circumstances, with letters of proof
  - Instructor informed beforehand

## **Thou Shall Not Cheat**

- Do not cheat
- I encourage you to discuss your assignments with your friends
  - Put everything in your own words
- But no copying
  - It is NOT a shame of not knowing how to do
  - Copying causes damage to your integrity and respect
  - Copying is stealing intellectual property
  - TAs will catch cheaters
- What if you are caught copying?
  - Both the copier and the originator get 0
  - 2<sup>nd</sup> time: Both get 0 and one full downgrade
  - Caught 3rd time: FAIL
  - If it is minor or major, an automatic FAIL

## Email Policy

- Email is not effective to explain things. Please visit TA's offices
- Please do not expect answers right away
- Please do not send us codes for debugging
  - We would not debug codes for you

## Why study OS?

May not actually write an OS, however...

- One of the largest and most complicated system
- Multifaceted areas
  - Computer architecture, data structure, algorithms, software engineering
- Understanding of OS is must to improve/change
- The techniques learned from OS can be applied to other areas
  - Resource management
  - Conflict resolution
  - Concurrency
  - Complex data structures

### **Motivation**

If the problem persists, call 911.

#### Why does Windows invoke this error message frequently?

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This program has performed an illegal operation



Why does the printer continue to print, even if the computer has been turned off?







